



RULES and REGULATIONS

Effective from January 2012

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1. GENERAL CCF REGULATIONS

The following Regulations of Central Coast Football Limited shall apply from 1st January 2012, and shall take precedence over other previous Regulations.

1.1 ADMINISTRATION

1.1.1 Terminology And Definitions

- a. The following names/titles have been abbreviated in this document as stated, for the sole purpose of ease of presentation:

Name/Title	Abbreviation
Central Coast Football Limited	CCF
Federation Internationale de Football Association	FIFA
Football Federation of Australia	FFA
Football New South Wales	FNSW
Central Coast Football Referees Branch	CCFRB

1.2 GENERAL - ALL COMPETITIONS

1.2.1 Competitions Rules

- a. All matches must be played in accordance with the laws of the game as approved by FIFA except where specifically stated in these Rules and Regulations.

1.2.2 Fines and Sanctions imposed for Breaching Rules and Regulations

- a. Teams, players, clubs or club officials found guilty of breaching these rules and regulations may have penalties and/or sanctions imposed upon them.
- b. Such penalties and/or sanctions by the Judiciary Committee or Central Coast Football may include:
- (i) Financial penalties in the form of fines, bonds or other such guarantees, sureties or payments
 - (ii) Loss of points
 - (iii) Suspension and/or expulsion from any competition
 - (iv) Other penalties as determined by the protest and disputes panel, Refer to Section 4 of the Disciplinary Policy and Process manual

1.2.3 Competitions Structures

- a. CCF shall from time to time decide on the format for each particular competition and shall notify each club/team prior to the closing date for team nominations, which shall be on a date determined by the Board of CCF.
- b. The Board of CCF may alter such formats if, after the closing of team nominations, it is found that any or all of the original format would not be practical, based on nominations received.
- c. All players must be properly registered and pay the appropriate fees as advised by CCF.

1.2.4 Player Payments

- a. Under no circumstances are players to receive payment for playing football in CCF competitions. This is a condition of FFA registration. Any club breaching this regulation shall be subject to fines and penalties as determined by the Board.

1.2.5 Prize Money For Competitions

- a. The CCF may fund prize money for any competition or part thereof. The CCF shall decide the amounts to be funded.
- b. Such prize money shall be withheld if the intended recipient of same is in any way unfinancial in respect to CCF. Such withheld prize monies may be applied by CCF in reduction of any monies owing by the intended recipient. CCF may impose conditions upon clubs by reasonable means, such as the necessity to wear badges depicting any sponsor, as a prerequisite to being eligible to receive any such prize monies.

1.2.6 Non-CCF Organised Competitions/Matches (Eg. Trial Matches, Exhibition Matches, or Similar)

- a. Clubs wishing to stage Non-CCF organised competitions/matches including, but not limited to, Pre-season/Trial, Out of Season, Out of Area, are to first obtain permission from CCF. Application is to be made on the FNSW Sanction Form.
- b. Requests for referees, if required, are to be via e-mail to CCF stating the date, time, grade and ground location of the match(es)
- c. Any cautions or send offs may be dealt with as if they occurred in normal competition matches.
- d. Clubs may apply to conduct Out of Season competitions (eg. Summer Comps). Such applications must be submitted to CCF at least eight (8) clear weeks prior to the starting date of the competition, as approval must be sought and obtained from FNSW by CCF. The application is to include the following details:
 - a. Date(s) of the competition.
 - b. Age group(s) involved.
 - c. Full rules of the competition.
 - d. Details of "Judicial" and "Protests and Disputes" procedures. CCF will have the right to set or vary conditions as it sees fit, prior to giving approval.

2. CCF WINTER COMPETITION REGULATIONS

2.1 GENERAL

2.1.1 Terminology and Definitions

Terminology	Definition	Abbreviation (if applicable)
Winter Competition	All the competitions for the winter season.	Winter Comp
Competition	The League and, if applicable, Final Series, of a certain division/grade. (eg. WAA3 comp, U13B comps, etc).	Comp
League	The completion of a predetermined number of rounds for a competition that then finalises the accumulation of points. At that point, League Champions are determined, and if applicable, Finals Series begins.	

Finals Series	Semi Finals, Finals and Grand Finals. Once completed, Premiers are determined.	
League Champions	The team of each competition that ends up in the highest position of their relevant competition table at the end of the League.	
Premiers	The team of each competition that wins their Grand Final.	
Division	Specific group of teams based on age group (eg. U11, W16, etc). Each division may have a varying number of grades (eg. U11 may have A, B, C and D grades, W16 may have only A and B grades).	
Grade	Levels of ability within each division (eg. A grade, B grade, 1 st grade, Reserve grade, Third Grade etc).	
Round	A set of matches derived from the competition draw. This is usually made up of the set where each team in the draw plays each other once.	
Fixture	The details of a match, designating its venue, kick-off time, division, grade, etc.	
Small Sided Football	FFA's format of playing matches for Under 5's, 6's, 7's, 8's, 9's and 10's. Small Sided Football is for boys and girls.	SSF (U5, U6, U7, U8, U9, U10)
Mixed Junior Football	Divisions from Under 11 through to Under 14 inclusive. Mixed Junior Football is for male and female registered players.	(Mixed comps will be prefixed with "U" – eg. "U13")
Male Junior Football	Divisions from Under 15 through to Under 18 inclusive. Male Junior Football is only eligible for male registered players	Male Junior Competitions will be prefixed with "M" – eg "M15"
Female Junior Football	Divisions from Under 12 through to Under 18 inclusive. Female Junior Football is only eligible for Female registered players.	(Female Junior Football comps will be prefixed with "W" – eg. "W14")
Women's Football	Divisions from All Age Women, W30's to Women's Premier League. Women's Football is only eligible to Female registered players	(Women's Football comps will be prefixed with "W" – eg. "WAA1")
Men's Football	Divisions from Over 45 to Men's Premier League inclusive. Men's Football is only eligible to male registered players.	(Men's Football comps will be prefixed with "M" – eg. "MAA1")

2.1.2 Competition Points

- a. Points shall be allocated as follows for all matches, unless stated otherwise in these regulations, or as deemed appropriate by CCF at the time:

TEAM RESULT	POINTS ALLOCATION
Win	Three (3) points
Draw	One (1) point
Bye	Nil (0) points
Loss	Nil (0) points
Forfeit	Two (2) - Nil (0) win to the team receiving the forfeit

2.2 REGISTRATION

2.2.1 Player Eligibility (Valid Registration)

- a. No player will be eligible to play for any club in a CCF, or CCF sanctioned fixture, unless that player is a valid registered player.

2.2.2 SSF, Mixed Junior, Male Junior and Female Junior Registrations

- a. Players must be registered in their correct age group as determined by their Date of Birth. (Note: this does not restrict them to that age group for team nomination, as per the following relevant points in this section).
- b. No player may nominate in, nor play for a team, of a lower division than their registered age group.
- c. Players may nominate in, and play for a team, up to a maximum of two (2) years above their correct age group as determined by their Year of Birth, provided that the player is physically and mentally capable of doing so.
- d. Each player may only register in one team.
- e. All registered players must be listed in a team within the CCF nominated Player Registration System prior to Team Nomination Day.
- f. All teams must be nominated on Team Nomination Day using the correct CCF Form.
- g. Each team should have a registered coach and manager.
- h. Mixed Small Sided Football from Under 5's through to Under 10's inclusive (U5 – U10) are open to both male and female registered players
- i. Mixed Junior divisions from Under 11's through to Under 14's inclusive (U11 – U14) are open to both male and female registered players.
- j. Male Junior Football divisions from Under 15's through to Under 18's (M15 – M18) are open to male registered players
- k. Female junior Football divisions from Under 12's through to Under 18's inclusive (W12 – W18), are not open to male players.

2.2.3 Senior & Overage Registrations

- a. Each player may only register in one team.
- b. All Men's Over 35's and Over 45's players, must turn thirty five (35) or forty five (45) years of age respectively, or greater, within the calendar year of competition,
 - i. All Substitute players for the Over 35's and 45's, must turn thirty five (35) or forty five (45) years of age respectively, or greater, within the calendar year of competition
- c. All Over 30's players in the Women's competition must turn thirty (30) years of age respectively, or greater, within the calendar year of competition
 - i. All Substitute players for the Over 30's women competition, must turn thirty (30) years of age respectively, or greater, within the calendar year of competition
- d. All registered players must be listed in a team within the CCF nominated Player Registration System prior to team Nomination Day.
- e. All teams must be nominated on Team Nomination Day using the correct CCF Form.
- f. Each team should have a registered coach and manager
- g. Women's Football divisions from Over 30's and Women's All Age through to Women's Premier League are not open to male registered players.

2.2.4 Requests to Variations In Registration

- a. Any requests for variation to any of the foregoing provisions are to be submitted to the Board of CCF, in writing and fully documented. The Board will consider such requests based on the circumstances of each individual case.

2.2.5 Player Registration Fee

- a. Each Member or Associate Member Club shall be charged an Annual Player Registration Fee, the amount of which shall be decided by the Board of CCF from time to time, for each player registered or re-registered each season. This does not include Team Nomination fee.
- b. Player registration fees must be paid in full as advised by CCF.
- c. Player registration fees are non-refundable and shall remain the property of the CCF.
- d. Player registration fees, as determined annually by the Board of CCF, will be invoiced at regular intervals to clubs as registrations are being processed.

2.2.6 Player Insurance

- a. All players upon registration with CCF shall be required to join the Accident Support Programme as established by FNSW and pay all premiums annually through their club. Such insurance shall be compulsory for both senior and junior players.

2.2.7 Priority of Player Registrations

- a. A player cannot be registered with two (2) clubs. In the event of a player registering for more than one club, priority of registration shall be the deciding factor. The Board of CCF shall investigate the circumstances under which the player registered, to determine the priority of registration.
- b. Any player found to have willfully registered for more than one (1) club, or any club found to have knowingly induced a player to register with that club in the knowledge that the player has previously registered with another club, shall be dealt with by the Board of CCF.

2.2.8 False Information

- a. Any player who provides false information in respect to the information required in their registration, or who signs the same, knowing that the statement(s) at the head of the form to be not true, will have their registration suspended until the matter is considered by the Board of CCF, may be subject to penalties, as the Board may determine.
- b. Any club who submits registrations, or other documentation or details in respect to a registration, knowing the same to contain false or misleading information, may be subject to penalties, as the Board of CCF may determine.

2.2.9 Proof of Identity

- a. Players up to the age of sixteen (16):
 - i. Proof of date of birth must be supplied by a club upon registration of a new player and within seven (7) days in respect to any player when requested by the Board at any time during the competition.
 - ii. The CCF will accept as proof of birth the following:
 - Birth Certificate or Extract of Birth Certificate
 - Baptismal Certificate showing date of birth and signed by Minister of Religion.
 - Passport or official documents of identity.
- b. Players seventeen (17) years or older:
 - i. Date of birth to be included on CCF Registration Form.
 - ii. Documents confirming player identity i.e. driver's license, birth certificate, passport or such other form of identification acceptable to CCF when players are registering new to a club and CCF.

- c. Proof of age of all players not previously registered, is to be obtained at the time of registration for submission to CCF if requested, and the subsequent return.

2.2.10 Player Photographs

- a. Players in divisions Under 9's and above, must have a digital photo taken and be entered into the CCF Registrations system.
- b. Such photograph is to be of the player's head and shoulders.
- c. Junior player photos must be updated every two (2) years - when the player is turning any of the following ages in the calendar year of competition: 9, 11, 13, 15 or 17.
- d. Senior photos must be updated every five (5) years, being those years divisible by 5 i.e. in 2010, 2015, 2020, etc.

2.2.11 Player Registration Deadline

- a. Registration of all players and transfers shall cease on the 31st May each year.

2.2.12 Registration Cards

- i. A fresh Registration Card will be issued at the discretion of CCF for each player every year. NO CARD, NO PLAY.
- ii. Validated Registration Cards for players, whose registrations were documented correctly, and lodged, with CCF on either a Monday or Tuesday, will be returned to clubs by the Friday, to enable those players to participate in games that weekend. Players will not be eligible to play otherwise. NO CARD NO PLAY.

2.2.13 Player Transfers And Clearances

- a. Acquisition of Players
 - i. Clubs shall be permitted to acquire registered players of other clubs either Intra-Federation, Inter-Federation, Interstate or Overseas by way of Transfer of Registration within the period of time as specified in these Regulations. Player clearance is to be sought and approved by the governing body and club via request through the CCF office.
 - ii. Any club seeking to acquire Registered Players of other clubs, either Inter-Federation, Intra-federation, Interstate or Overseas, by way of Transfer or Registration or Clearance, may be charged an Administration Fee as decided by the Board of CCF for each Transfer of Registration of Clearance.

2.2.14 Overseas Transfer Of Players

- a. The transfer of players from CCF to Overseas Clubs and/or Associations/Federations shall be permitted at any time. Player clearance is to be sought and approved by the governing body and club via request through the CCF office.

2.2.15 Transfer Of Players Between Association Clubs

- a. The transfer of the registration of a player from one club to another club shall be requested either via email or in writing to the previous club's Registrar.
- b. A club must provide clearance within 7 days of the request and provide the following:
 - i. The players FFA registration number
 - ii. The player's financial status if applicable
 - iii. Submit any protests and disputes in relation to the transfer of a player to another club to CCF as per regulation 2.2.18
 - iv. Player's identity registration card if the club is holding for the player

2.2.16 Transfer Of Players Under Suspension

- a. The transfer documents of players, who are currently under suspension by CCF at the time of transfer, must be accompanied by a declaration by the club transferring the player, that the club acquiring the player has been notified by the transferring club, of any suspension existing on the player at the date of transfer.

2.2.17 Transfer Of Registration – Deadlines

- a. Player transfers are permitted prior to the close of registrations, but all transfers will cease at the close of registrations.

2.2.18 Unfinancial Players

- a. In the event of any player being in debt to their club, for equipment or other items, the burden of proof of such debt shall rest solely with the advising club.
- b. If a club still wishes to register an unfinancial player, the club the player is in debt to can protest to CCF in writing through the Club Secretary. The matter will then be dealt with as per the protests and disputes process. Refer to section 4 of the Disciplinary Policy and Process manual.

2.2.19 Termination Or Suspension Of Players By Clubs

- a. If any player shall be guilty of any serious breach of their agreement or the club's By-Laws or the Constitution of CCF or the Regulations of CCF, or any other Association or League of which the club may be a member, or otherwise by their action brings the club or the game of Football into disrepute, the club may, upon giving not less than seven (7) days written notice to the player, terminate their agreement and dispense with the services of the player.
- b. In the event of a player being guilty of misconduct, or of the breach of the disciplinary rules of the club or of the CCF, or any other Federation or League of which the club may be a member, which in the opinion of the club is not of the nature to justify the actions of point (a) above, then the club may suspend the player for a period not exceeding fourteen (14) days and/or impose upon the player, payment of a monetary fine notwithstanding any action which may have been taken against the player in the course of such misconduct or breach by any Disciplinary Committee of CCF, or any other Federation or League of which the club may be a member.
- c. When a club takes action under point (a) above or suspends a player for longer than fourteen (14) days under (b) above full details are to be advised to the Director of Judiciary with a request for ratification of the action taken.
- d. When advising the player of such action, the player must be given the right to appeal the club's decision. Should the player wish to appeal, the player must submit such appeal in writing to the club within seven (7) days of being advised of the club's decision, giving their grounds for appeal. The club must on-forward same to the Director of Judiciary to enable a hearing to take place. Such appeal hearing would be heard in the first instance by a Judiciary Panel authorised by the Board of CCF.

2.2.20 Registration Of Club Team Officials

- a. All persons employed or volunteering their services as a Team Coach or Team Manager (hereafter called a Team Official) shall be registered annually with CCF.
- b. Details of such persons' names, addresses, team, coaching certificate held and signature are to be completed in the CCF Electronic Registration System.
- c. No club shall appoint a person to undertake any of the above Team Official positions, unless that person undertakes to register with CCF.
- d. No person will act as a Team Official until they have been duly registered by CCF.

- e. All persons registered as a Team Official will become eligible through their club for cover in the Accident Support Program, as established by FNSW, and their club shall pay all premiums and other fees payable in respect thereof.
- f. CCF will issue Identification Cards to all Coaches and Managers.

2.2.21 Team Nomination Day

- a. Team Nomination Day will be held as directed by CCF.
- b. On that day, clubs will lodge their Team Nomination forms' including requested grading's together with payment for the total amount payable in respect thereto. Clubs must grade players into teams with other players of similar ability. Teams must then be graded by the club into grades commensurate with the overall ability of the teams and its players. Players must be entered into teams within the CCF nominated Registration system.

2.2.22 Minimum Registered Players For A Team

- a. No team will be registered unless the minimum numbers of players (as per the following table) have been fully registered, and allocated to that team (including payment of appropriate registration fee to their club). Such players must be valid registered players for the nominated age group.

<i>Division(s)</i>	<i>Minimum No of Registered Players</i>
Under 5's to Under 7's	Four (4)
Under 8's and Under 9's	Seven (7)
Under 10's	Nine (9)
All other divisions	Eleven (11)

2.2.23 Grading of Nominated Teams

- a. Under 5's to Under 7's:
 - i. As these games are non-competition, no grading will take place.
- b. Under 8's, 9's and 10's:
 - i. Whilst still being a non-competition division, these players should be graded into teams with other players of similar ability.
 - ii. The teams are then to be nominated into grades, on the Team Grading form that is lodged on Team Nomination Day.
- c. All other divisions:
 - i. All players are to be graded into teams according to their ability.
 - ii. CCF may change the grading of teams at their discretion

2.2.24 Regrading Of Players

- a. CCF has the right to regrade a player if it considers such regrading warranted.
- b. A club may, in writing, request the regrading of a player, at any time upon giving a valid reason for such. CCF has the right to refuse such a request, but if CCF approves the regrade, then seven (7) days is to be allowed for the official processing.

2.2.25 Grading Committee

- a. The CCF Director of Competitions may appoint a Grading Committee to evaluate nominations and grading's following Team Nominations.

2.3 QUALIFICATIONS

2.3.1 Player Number In Teams

- a. Following is a table showing the number of players allowed in each team for various situations:

Division	Max Registered Players	Min Players for Match	Maximum Borrowed Players	Max Players on Team sheet	Max Players on Field
U5 – U7	Six (6) *	No Min**	No Restriction**	Six (6)	Four (4)
U8 – U9	Ten (10) *	No Min**	No Restriction**	Ten (10)	Seven (7)
U10	Twelve (12) *	No Min**	No Restriction**	Twelve (12)	Nine (9)
11 – 18	Fourteen (14) *	Seven (7)	Five (5)	Fourteen (14)	Eleven (11)
MAA	Sixteen (16) *	Seven (7)	Five (5)	Sixteen (16)	Eleven (11)
WAA & WPL	Sixteen (16) *	Seven (7)	Five (5)	Sixteen (16)	Eleven (11)
W30, M35, & M45	Twenty (20)	Seven (7)	Five (5)	Sixteen (16)	Eleven (11)
MPL & DIV 1	No Restriction	Seven (7)	No Restriction	Sixteen (16)	Eleven (11)

* Extra players can be applied for through the Board of CCF under special circumstances.

** Non-Comp teams may also borrow players from opposition teams if required.

2.3.2 Eligible Players - General

- The eligibility of players will be defined by the CCF from time to time.
- An eligible player is one who has registered correctly within CCF in terms of these Regulations.
- An eligible player is one who is financial through his/her club within CCF.
- An eligible player is one who is not under suspension, either through direct action by the Judiciary, or by reason of having broken their points, and is not under any impediment not previously declared.
- An eligible player is one who is not in breach of these regulations by reasons of which he/she should not play.

2.3.3 Movement of Players Between Teams

- General (all competitions):
 - All players playing for teams other than their nominated team must have sufficient physical, mental and playing ability.
 - No player shall play for any team in a lower age group than their own nominated team.
 - Where a club has two (2) or more teams in the same competition, there shall be no movement between those two teams.
- Mixed SSF, Non-Comp, Mixed Juniors, Male Junior competitions:
 - No player shall play for any team of more than two (2) years above their correct registered age, as determined by their Date of Birth.
 - Players playing up divisions shall play no lower than one (1) grade below their nominated grade.
 - Valid M18A players may only play up into MPL, DIV1, or MAA 1 to 3.
 - Valid M18B players may only play up into MPL, DIV1, or MAA 1 to 5
 - Valid M18C players and below may play into MPL, DIV1, or any MAA team.
 - Players who are 16 who are registered in the M18 competition cannot play in any higher competition.

- vii. Female players registered in the Mixed Junior competition are eligible to substitute into the Female Junior competition. They shall play no lower than their nominated mixed team's grade or age group.
- viii. Female players are ineligible to substitute into M15, M16 and M18 competitions.

c. Female Junior and Women's competitions

- i. No player shall play for any team of more than two (2) years above their correct registered age, as determined by their Date of Birth.
- ii. Players who are 16 who are registered in a W18's team cannot play in a senior Women's/WPL team.
- iii. Players playing up divisions within the Junior Women's Competition's, shall play no lower than one (1) grade below their nominated grade.
- iv. Players registered in the Female Junior competition are eligible to substitute into the Mixed Junior competition. They shall play no lower than their nominated Female Junior team's age group. They shall play no lower than two (2) grades below their nominated women's team's grade.
- v. Valid W18A players may only play up into WPL or WAA 1 to 3.
- vi. Valid W18B players may only play up into WPL or WAA 1 to 5.
- vii. Valid W18C players and below may play up into WPL or any WAA team.

d. Men's and Women's Competitions

- i. Players in WPL, MPL (First, Reserve and Third Grades) & DIV1 (First and Reserve Grades) are to be nominated as such, and may not play elsewhere in any other competition. During the competition players are free to move between First, Reserve and third grades with no restrictions.
- ii. WPL, MPL (First, Reserve and Third Grades) & DIV1 (First and Reserve Grade) may draw substitute's players from any other senior division or grade, and also any age eligible under 18's player.
- iii. A MAA player who is Age Eligible for M35's or M45's, when substituting into the M35 or M45 competitions, will be subject to the following grade restrictions:
 - A MAA1 player may only substitute into the A grade competitions.
 - A MAA2 player may only substitute into the A, B, or C grade competitions.
 - A MAA3 or below player may substitute into any M35 or M45 grade competition.
- iv. A M35, when substituting into the MAA competitions, will be subject to the following grade restrictions:
 - An "A grade" player may only substitute into the MAA1 to 3 competitions.
 - A "B grade" player may only substitute into the MAA1 to 5 competitions.
 - A "C grade" or below player may substitute into any MAA grade competition.
- v. A M45 player, when substituting into the M35 or MAA competitions may substitute into any M35 or MAA team.
- vi. A W30 player, when substituting into the WAA competitions, may substitute into any WAA team
- vii. A WAA player who is Age Eligible for W30's, may substitute into the W30's competition

2.3.4 Assessment of Number of Games Played in a Grade or Division

a. All competitions other than Men's Premier League and Men's Division One:

- i. When calculating the number of games played in a competition for eligibility purposes, under these regulations the following will apply:
 - Any player who takes the field will be credited with a full game.
 - Any player playing a credited full match in a fixture, and also a full or part match in a higher grade on the same day will be credited with the lower grade match only.
 - The games for which a player is under suspension, will be treated as games played in the competition in which he was playing when the offence was committed which

resulted in the suspension. Where such suspension results from an offence not committed in a competition, the games missed under suspension will be treated as games played in the competition in which the player has played the majority of games.

- b. Men's Premier League and Men's Division One (Substitutes):
 - i. When calculating the number of matches played in a division or grade for eligibility purposes, the following will apply.
 - Any player who takes the field in either the first half or second half of play will be credited with a full match
 - Any player playing a credited full match in a fixture, and also a full or part match in a higher grade on the same day will be credited with the lower grade match only.
 - The matches for which a player is under suspension, will be treated as matches played in the competition in which they were playing when the offence was committed which resulted in the suspension. Where such suspension results from an offence not committed in a match, the matches missed under suspension will be treated as matches played in the competition in which the player has played the majority of their matches.

2.3.5 Final Series Eligibility

- a. All competitions other than Men's Premier League and Men's Division One:
 - i. Players who have played the majority of their competition games in a lower grade will automatically be eligible to play in a higher division or grade in the Final Series.
- b. Premier League and Division 1
 - i. All players are eligible to play for First Grade in the final series.
 - ii. A player will only be eligible to play for Reserve and Third Grade in the Final Series if one or more of the below apply.
 - a. Both First, Reserve and Third Grade for the club are still in the Final Series
 - b. The player played the majority of their season in Reserve or Third Grades
 - c. The player played the majority of the last 5 games of the season in Reserve or Third Grades.
 - iii. Goal keepers who qualify in First Grade shall be eligible to be substitutes for Reserve Grade and third grade as a goal keeper and or stand in for an injured or unavailable Reserve or third Grade goal keeper.

2.4 *DRAWS, FIXTURES, STRUCTURE*

2.4.1 Fixtures - General

- a. CCF shall provide draws, fixtures and all competition management.
- b. Fixtures may be played wholly, or in part, under floodlights, provided that any alteration to starting times shall have been given due approval, and provided also that the standard of lighting shall meet the requirements of CCF, FNSW and local Councils.
- c. Fixtures are to be played on the date and times as nominated in the Official Fixtures List or any amendments issued thereto. These dates could include daytime, evening or night fixtures on any weekday, Saturday, Sunday, public or school holiday.

2.4.2 Abandoned And Deferred Fixtures

- a. CCF shall have the power to abandon or defer any of their fixtures, and organise any other fixture if it deems such action necessary in the interests of the competition.
- b. In the event of abandoned matches, CCF shall investigate the circumstances of such, and shall determine the following:
 - i. The result, including whether the score at the time of abandonment should stand or whether the match should be awarded to one team or the other, or if both teams will be awarded one (1) point each. In this case the score will be recorded as one (1) goal to each team.
 - ii. Whether or not the match should be re-played in full, or in part and under what conditions.
 - iii. Whether the abandonment was due to misconduct, and if so, refer the matter to Judiciary.

2.4.3 Interference With Fixtures

- a. Clubs shall not arrange or agree to participate in other matches or events which would interfere with official CCF fixtures or other club's home fixtures. Such other matches could include, but not be restricted to, social matches and external competitions.
- b. Clubs shall not endeavor to coerce other clubs into agreeing to alterations to official CCF fixtures. Clubs in breach of this regulation shall be liable to such penalties as determined by CCF.

2.4.4 Forfeited Fixtures

- a. The club's Fixtures Officer of a team that is forfeiting a fixture, are to notify the CCF Competitions Administrator by submitting the appropriate forfeit form by 12pm Friday for weekend games or by 12pm on the day of the match for midweek games.

Outside this, it is the responsibility of the Fixtures Officer of the forfeiting team to notify the following;

- The CCF Competitions Administrator via email
- The Opposition club's Fixtures Officer via phone and email and
- The Referee Co-ordinator of CCFRB by phone.

Also in this case, the forfeiting team could be liable for paying for the appointed referee and assistant referees fees.

- b. Any club, without just cause, failing to notify correctly or fulfill an engagement to play the club's fixture on the appointed date, time or venue, shall be deemed to have forfeited that match or matches and will be liable for paying the appointed referee and assistant referee fees and also may be fined at the discretion of CCF.
- c. Matches shall commence within ten (10) minutes of the stipulated starting time. In the case of delays being incurred due to various matters, including finishing times of previous matches which prevent a kick off being taken within the ten (10) minute period, the match will commence when the referee is ready. Any team which refuses to, or cannot commence to play a match after these periods, shall be deemed to have forfeited the match.
- d. Teams forfeiting on two (2) occasions without an explanation satisfactory to CCF, may be removed from the competition.

2.4.5 Clubs/Teams Removed From The Competition

- a. In the event of any Member or Associate Member Club, or any of their teams being removed from the competition, the following procedure will take effect to allow the competition to proceed:
 - i. Removed or withdrawing before competition has started:
 - a) BYE will be included to replace the appropriate team, or the competition may be redrawn.
 - ii. Removed or withdrawing during first rounds

- a) For the opposing teams that have played the removed or withdrawn teams (for the complete first round), points and goals will be deleted from their records and shall be credited with a bye result. Teams that have not played the removed or withdrawn team will obtain a bye result.
- iii. Removed or withdrawing during the second or subsequent rounds:
 - a) For the completed first round, all points and goals acquired will be retained by opposing teams. For the second or later rounds, points and goals acquired against such disaffiliated team shall be lost and bye results shall be credited for these parts of the competition.
- iv. Regrading a team from one division to another between rounds 1 – 4 inclusive:
 - a) Both teams shall take their points with them when moved.
- v. Regrading a team from one division to another after the fourth (4th) round:
 - a) An average of the moving teams will be given and this average will be what the two teams take with them.
- vi. CCF has the discretion to change rule [2.4.5](#) in specific circumstances

2.4.6 Splitting Grades During The Competition

- a. In the event of a particular grade being split into separate competitions, once the competition has begun, the following procedure will be followed:
 - i. The splitting will occur at the completion of a specified round.
 - ii. All points, for all teams will be carried over to the new competitions
- b. Each team’s points and results in the first competition (prior to splitting it) can be used as a guide and aid for the regrading of teams appropriately for the new competitions.

2.4.7 Notification Of Results

- a. All clubs are to advise in a manner, as required by the CCF Competitions Administrator, their match results for Grade 10 and up, as per the following table:

MATCH PLAYED ON	RESULT INTO CCF BY
Mid week (including Friday night)	6pm the following day
Saturday	6pm the same day
Sunday	6pm the same day

Clubs in default of this regulation may incur a fine/penalty as deemed appropriate by CCF.

2.4.8 Kick-Off Times

- a. Kick off times of all fixtures shall be as determined by CCF and will be detailed in the Official Fixtures List.
- b. All fixtures must commence at the nominated time, taking into account Regulation [2.4-c](#).When a match commences later than the stipulated kick off time, short time shall be played if necessary for subsequent matches to commence on time. Equal halves shall be played at all times.
- c. Except where special instructions or changes have been issued by CCF, or are contained in other regulations, all First Grade fixtures must commence no later than 3.00pm for any daytime fixture. All other fixtures prior to First Grade shall be played in equal periods that shall allow the First Grade fixture to commence at the scheduled kick-off time.

2.4.9 Postponed Matches / Wet weather Conditions

- a. For all Junior and Senior matches except for SSF, MPL, DIV 1 and WPL in the event of any match not being played owing to weather either due to ground closure or a decision taken by the Referee under Law 5 of the

game, or other causes over which neither Club has any control, on being ordered to be replayed, it shall be replayed but with a minimum of two days' notice as per the table below:

Matches will only be changed or rescheduled within the following time frames:

MATCH PLAYED ON	MATCH CHANGED
Saturday	No later than 5pm Thursday
Sunday	No later than 5pm Friday
Monday	No later than 5pm Saturday
Tuesday	No later than 5pm Sunday
Wednesday	No later than 5pm Monday
Thursday	No later than 5pm Tuesday
Friday	No later than 5pm Wednesday

- b. SSF matches will not be rescheduled; all matches will be published in the draw at the beginning of the season.
- c. Depending on field availability MPL, DIV1 and WPL matches may be rescheduled up to 9am on the day of the match.
- d. In the event of all games in the League round being cancelled, all games will be rescheduled at the discretion of CCF. If however no wet weather allowance is available and an alternative date for these games cannot be supplied by CCF, no points shall be awarded to any team and the games will not be replayed.
- e. In the event of some games being played and others not when CCF has not cancelled the games and the Council or relevant authority has not closed the grounds, the results for the played matches shall stand and the unplayed games shall be rescheduled at the discretion of CCF.
- f. If a team has given notice of a forfeit but the corresponding fixture is subsequently called off due to wet weather, the forfeit will stand.

2.4.10 Change Of Home Ground

- a. Notwithstanding other regulations, CCF may direct any Member or Associate Member Club, to play their home fixture or fixtures at a ground other than the club's home ground for reasons of sponsorship, television coverage, disciplinary, ground conditions, wet weather or any other reason CCF may determine.

2.4.11 Loss Of Points

- a. In all instances where a regulation, or a penalty brought down there under, provides for a "Loss of Points" or "Playing for No Points" or "Shall Receive No Points", the following shall be recorded as the official result of the fixture in which the breach occurred, or from which the penalty resulted:
 - i. If offending team won the match, full points allocated for the match shall be forfeited to their opponents and the result recorded as two (2) goals scored by the team getting the points to nil (0) goals by the team who has infringed.
 - ii. In the event of the offending team drawing the match, the result of the match shall be recorded as a win to their opponents by two (2) goals to nil (0). In addition to losing the one (1) point for the draw, the offending team shall be penalised a further two (2) points.
 - iii. In the event of the offending team being defeated, the result of that fixture shall remain as a win to their opponents. However, any goals scored by the offending team, shall be deleted, and if the winning team scored only one (1) goal, their number of goals will be increased to two (2). If the winning team scored two (2) or more goals, that number of goals will stand. In addition, the losing team shall be penalised three (3) points.

2.4.12 Playing Strips

- a. Teams must play in their club's primary playing strip.
- b. In the event of a clash of colours, the HOME team shall change to an alternate playing strip which does not conflict with the playing strip of their opponents.
- c. The goalkeeper shall wear colours which distinguish him from the other players and from the match officials. Only with the referee's approval may the goalkeeper wear tracksuit trousers of an acceptable colour.
- d. Playing strips are to be clearly and individually numbered, including all goalkeepers.
- e. The referee shall be the sole arbiter on match day on the question of whether playing strips clash.

2.4.13 Home Club Responsibilities

- a. When a Member or Associate Member Club has been nominated in the Official Fixture List for matches at their grounds, whether or not such matches involve teams from their club, it is that club's responsibility to ensure the following is adhered to:
 - i. That their nominated ground is available for the competition fixtures on the date and time as set down in the Official Fixture List.
 - ii. That all, or any maintenance on the ground is carried out to ensure that the playing surface is in a condition that the referee considers to be safe.
 - iii. That ground markings are clear and accurate.
 - iv. That corner posts are provided correctly, and wherever possible, goal nets.
 - v. The referee shall be the deciding official on all matters relating to (ii), (iii) and (iv).
 - vi. That assistant referee flags are made available, if required.
 - vii. That bathroom and toilet facilities are available for players, referees and spectators.
 - viii. Any requests made by the referee to have any defects corrected are to be complied with. The referee shall report any breaches in writing to CCF. A fine/penalty as decided by CCF may be imposed for each proven offence.
 - ix. All clubs who have fixtures set down at their grounds must have two (2) nominated Ground Officials - one at the official table and the other on ground patrol, to ensure all CCF regulations and codes of conduct are complied with, at their ground.
 - x. The home club is to supply an official table,
 - xi. Refer to Regulation [2.4.15-a](#) regarding team sheets.
 - xii. A record of results of all competition matches is to be maintained at the official table to facilitate advising of scores in terms of Regulation [2.4.7-a](#).
 - xiii. In cases of wet weather, clubs who have matches set down for their grounds are to inspect them the day before the fixture(s) and advise the CCF Competitions Manager by 5:00pm that night whether or not their ground is, or is likely to be, unplayable the next day. Grounds advised as "open" the night before, but for which conditions could have changed overnight, are to be reinspected by 6.00am the morning of the fixture and the CCF Competitions Manager notified immediately if ground is unplayable or not.
 - xiv. If it is known that a ground will be unplayable for some other reason, e.g. due to maintenance or vandalism, the CCF Competitions Manager is to be notified as soon as possible,
 - xv. If a ground becomes unplayable for some reason during the day, the CCF Competitions Administrator or his/her nominees, the opposition clubs Fixtures Officer, and appropriate day's CCFRB Appointments Officer, are to be advised as soon as possible.

2.4.14 Spectator Control

- a. For all competition matches, all fields must be marked two (2) meters from each touch line, and at least five (5) meters from the goal line. No spectators, club or team officials shall be allowed within the marked area.

2.4.15 Team Sheets

- a. Home clubs must have prepared, at least thirty (30) minutes prior to the scheduled kick off time of the first game at their ground for the day, team sheets - completed as to date, ground, division, grade and participating teams for all matches scheduled for that day at the ground.
- b. Team sheets are to be completed by the coach or manager at least fifteen (15) minutes prior to the scheduled kick off time.
- c. The Ground Official is to check that the team sheet has been completed and that any referee fees have been collected at least five (5) minutes prior to the commencement of the match.
- d. Any player from a lower division subbing up is to have their registered division and grade written clearly next to their name on the team sheet.
- e. Team sheets should contain full names and registration numbers of all players taking part in or expected to take part in the match (including the names of nominated substitutes). Applicable shirt numbers are to be listed against each player. If a player is not taking part in the match DNP (Did not play) should be written against the player.

Team Sheets are only required for the following grades. The maximum numbers of players who may be listed on a team sheet for each division are:

DIVISION	MAXIMUM ON TEAM SHEET
Under 10's	Twelve (12)
Juniors	Fourteen (14)
Seniors & Overage	Sixteen (16)

- f. All team sheets must be completed in blue or black biro, or printed on a laser printer. All details including player's names and registration number thereon, but excluding signatures where necessary, shall be printed legibly. Illegible team sheets and team sheets not completed in blue or black biro, for example in other colours, in pencil, in felt pen or in water absorbent ink, could result in a fine/penalty for each sheet, as determined by CCF. Team sheets are not to be printed with water soluble ink, nor are they to be printed on ink jet printers.
- g. The coach or manager must sign the team sheet after the match to verify match score, substitutes and that registration cards were checked in terms of Regulation [2.4.16](#).
- h. Once the team sheet has been filled in by both teams correctly, up to the point of kick off, the Ground Official will hand the team sheet to the referee, who maintains ownership of the team sheet from kick off until all referee's responsible areas have been completed after the match, at which time, the referee then returns it to the Ground Official.
- i. It is the responsibility of the hosting club to forward all team sheets, for all matches scheduled at their fields, whether or not such matches involve teams from their own club. All team sheets for matches on a weekend, must reach the CCF Office by 5.00pm on the Tuesday following the game. In the case of midweek matches, team sheets are to reach the CCF Office within 48 hours of the match.
- j. Team sheets can be faxed, emailed or dropped into the CCF office not sent by post.
- k. Nothing other than the above is to be written or recorded on the team sheet.

2.4.16 Registration Cards

- a. Registration Cards must be able to be produced for all players participating in a match. NO CARD, NO PLAY.
- b. Teams are to be assembled at the official table or designated area ten (10) minutes prior to official kick off time, to enable the checking of registration cards by the opposition manager and/or Ground Official. Should the opposition manager note or suspect an irregularity, he may request CCF or the Ground Official to check the cards in terms of Regulation [2.4.18-a-iii](#).
- c. If a team cannot make their cards available for inspection in terms of regulation point (b) above, the Ground Official is to be notified and a report detailing the circumstances is to be submitted to CCF by the Club Secretary. The Protest and Dispute committee shall investigate, and may determine penalties as deemed necessary. Refer to section 4 of the Disciplinary Policy and Process manual.
- d. Failure to check cards shall be deemed as acknowledgement by the opposition manager that all matters in relation thereto were in order, and no protests or disputes relating thereto will be entered into.
- e. Failure to allow the opposition manager to check cards is to be reported to CCF for review by CCF as to what penalties are to be applied. Such penalties could include but not be restricted to fines, loss of points, forfeit or replay of game.
- f. Ground Officials have the right to request and inspect registration cards from managers of any teams that are about to play at the grounds that the Ground Official is responsible for. Any abnormalities to registration cards or these regulations must be immediately reported to CCF.

2.4.17 Team Officials

- a. Each team is to provide one (1) Team Official for each match. This Official cannot be the coach of the team participating, but can be the manager.
- b. Team Official for all Premier League and Division1 official fixtures should be a club executive or committee person, however if such is not present, the manager of the visiting team should so act. Such officials are to make themselves known at the official table and to the referees, and are responsible to ensure that these regulations are adhered to.
- c. All appointed Team Officials must wear CCF approved vests/jackets and their names must be recorded on the team sheet. The appointed Team Official must report to the Ground Officials prior to kick off.
- d. Team Officials are responsible for the behavior of their team only. They will report any misconduct to the Ground Official. This responsibility is inclusive from the arrival time of their team at the ground, until the time the team departs from the ground. Failure to carry out this requirement shall render the club liable to a penalty as determined by CCF.
- e. Unless otherwise requested by the referee or assistant referee, the Team Official is to be located outside the fence or barrier surrounding the playing field, in such a position that they can see and act upon any disturbance which may eventuate.
- f. The Team Official will move to control any rowdy or abusive spectator/supporter of their team.
- g. The Team Official is not to sit or stand at the substitute's bench/dugout.
- h. The Team Official is not to be persons who are injured or incapacitated, nor are they to be minors, thus not being able to fully execute their duties.

2.4.18 Ground Officials

- a. Ground Officials are to be available throughout the duration of each and every fixture. Ground Officials are to be clearly identifiable and are to make themselves known to the referee prior to commencement of the match. Such Officials are responsible on behalf of their club to ensure that these regulations are adhered to. Further to this, Ground Official duties also include:
 - i. Ensure the smooth running of all matches scheduled at their ground.

- ii. Ensure that team managers complete team sheets in accordance with regulations before and after matches.
- iii. Checking of player registration cards of teams playing at that field.
- iv. Liaise with referees, and collect and pay the referees their fees.
- v. Ensure that referees complete team sheets.
- vi. Provision of adequate security for the protection of players and the public.
- vii. Control of spectators and supporters.
- viii. Carry out any request received from the referee or assistant referee.
- ix. Ensure no unauthorised persons enter the playing field enclosure.

2.4.19 Referees

- a. Each match will be played, where and when possible, under the control of an official referee, with or without official assistant referees, appointed by CCFRB. CCF may delegate the responsibility for referees appointments as it sees fit.
- b. The referee shall endorse upon the team sheet his/her name, and the name(s) of his/her assistant(s) if applicable.
- c. Official referees shall wear their officially approved uniform when refereeing a game. The referee shall not wear a uniform of a colour which conflicts with a team uniform.
- d. An amount equivalent to half the total fees of the official referee, and if appropriate his assistant referees, as advised by CCF, is payable by each team. Such fees are to be placed in a suitably endorsed envelope/bag bearing date, grade and team, and such is to be handed to the Official Table when the team sheet is completed. No match will commence until fees are paid. Offending clubs may be liable to a fine and payment of full fees. Only referees and assistant referees wearing the approved uniform shall be paid.
- e. The referee will enter the match score, the goal scorers, the name of the winning team, details of all substitutes and the number of yellow and red cards issued to each team, on the team sheet at the conclusion of the match.
- f. The team manager is the only person who should approach the referee after the match and then only to sign the team sheet.
- g. In the case of a forfeit, the referee shall endorse the team sheet accordingly. Any referees fees paid by the attending team are to be returned to them, as full fees will be recouped from the forfeiting team by CCF.
- h. In the case of a team (or teams) failing to show for a match, the referee shall wait for a period of ten (10) minutes after scheduled kick off time. If a team or both teams fail to show, the referee shall endorse the team sheet with details of the team or teams who failed to show. Any referees fees paid by the attending team are to be returned to them, as full fees will be recouped from the forfeiting team by CCF.
- i. The referee and/or assistant referees must report to CCF, by way of an incident report, all cases of misconduct of players, officials, spectators or other persons.
- j. The referee and/or assistant referees must report in writing to CCF by way of an incident report any breaches of regulations, bylaws or other problems associated with the ground, club officials or the match.
- k. The official referee will be responsible to forward caution, send off and incident reports for matches at which he/she officiated - to reach the CCF Office by 12pm Monday following weekend games and by 12pm the following day after midweek games.
- l. In the event of no official referee being in attendance, the first named team on the team sheet shall appoint a referee for the match. Failure to do so will be regarded as a forfeit against them. Conversely, failure by the second named team to accept the appointed person, will be regarded as a forfeit to the first named team. Such referee shall not necessarily be from the home club. The Ground Official is to ensure that the full name of the unofficial referee and his/her club is clearly printed on the team sheet and the score and any cautions are recorded.
- m. The same person is to referee the entire match, save and except for valid reason such as injury.

- n. Unofficial referees inherit the powers and responsibilities of an official referee and are to be treated accordingly and any cautions issued or send-offs are to be appropriately recorded and forwarded to the CCF Office.
- o. No fees are payable to unofficial referees.
- p. Except in the case of trained cadet referees who may be as young as twelve (12) years of age and who cannot referee competition matches, all unofficial referees must be at least fourteen (14) years of age and any minors cannot referee an age group higher than two (2) years below their current age.
- q. At the conclusion of matches, unofficial referees are to complete and sign the team sheet and any reports are to be left at the Official Table for the club to forward to the CCF Office.

2.4.20 Substitutes

- a. For Men's Premier League (First, Reserve and Third Grade) and Division One (both first and reserve grade), teams may nominate up to five (5) substitutes on each team sheet, however only three (3) substitutes may take the field. A player who has been replaced cannot retake the field.
- b. For all divisions other than those specified in point (a) above, unlimited interchange of players shall apply.

2.4.21 League Champions

- a. At the end of each season's league, the team in each grade of each division which scores the highest number of points, shall be declared the League Champions of that grade.
- b. Should two (2) or more teams, having completed their fixtures, possess the same highest number of points, the team with the highest goal difference shall be considered to be the winner.
- c. In the event of the highest number of points and goal difference being equal, the team which has scored the most goals shall be considered the winner.
- d. If two (2) or more teams have the same highest number of points and goal difference and have scored the same number of goals, then those teams shall be considered to be Joint League Champions.

2.4.22 Finals Series (Premiers)

- a. Semi-finals, Finals and Grand Finals may be played by all qualifying teams in all Junior and Senior leagues.
- b. M35's, M45's and W30's will play a refined final series format to allow extra weekends in the draw for washouts;
Semi Finals 1st v 4th and 2nd v 3rd - Winners to Grand Final and Losers eliminated
- c. In special circumstances the Board may vary the above provisions. Such variations could include either not proceeding with any or all Finals Series matches, or deferring the date of any or all Grand Finals.
- d. The finals series format will be determined by the board during the season and may follow an extended final series format or the standard top four (4) teams on the competition table, in each league. The procedure for determining these top four teams is as follows:
 - i. Should two (2) or more teams, having completed their league fixtures, possess the same number of points, the team with the highest goal difference shall be considered to finish higher.
 - ii. In the event that the number of points and goal difference are equal, the team which has scored the most goals shall be considered to finish higher.
 - iii. If two (2) teams have the same number of points and goal difference and have scored the same number of goals, then they shall have a play-off game. The Finals Series match format shall be used to determine the winner of the match (refer to Regulation [2.4.22e](#)) which will then determine their relevant table positions.
 - iv. If three (3) teams have the same number of points and goal difference and have scored the same number of goals, then they shall have play-off matches. The Finals Series match format shall be used to determine the winner of each match (refer to Regulation [2.4.22e](#)). A draw of lots will be used to determine the position for the play-offs. The winner of the drawing of lots will sit out the first play-off

match, then play the winner of that match (the loser will be deemed as third place between the three teams). The loser of the second play-off match will be deemed as second place between the three teams, with the winner being deemed as first place. This will then determine each of the three team's table position.

- v. If four (4) teams have the same number of points and goal difference and have scored the same number of goals, then they shall have play-off matches. The Finals Series match format shall be used to determine the winner of the match (refer to Regulation [2.4.22e](#)). A draw of lots will be used to determine who verses who in the first two play-off matches. The loser of those matches will play-off to determine 3rd & 4th table positions, and the winner of those first two matches will play-off to determine 1st & 2nd table positions.
- e. The Finals Series competition format will be as follows:
- i. The team who has first table position will play the team in second position (hereinafter called Major Semi Final) and the team who has third table position will play the team in fourth position (hereinafter called Minor Semi Final).
 - ii. The loser of the Major Semi Final shall play the winner of the Minor Semi Final (hereinafter called Final) and the winner of Major Semi Final shall play the winner of the Final (hereinafter called Grand Final). The loser of both the Minor Semi Final and the Final are eliminated. The winner of the Grand Final match will be deemed Premiers of their competition.
- f. The Finals Series match format will be as follows:
- i. In all junior and senior Finals Series matches, Normal Time shall be played as per a league match.
 - ii. If the scores are level at the conclusion of Normal Time, then ten (10) minutes each way of Extra Time shall be played. There shall be a straight turn around between the two halves of Extra Time.
 - iii. Extra Time will follow a maximum five (5) minute break after Normal Time. During such break, teams must remain in a group on the field and only the coach and/or manager may go to them.
 - iv. For all Junior and Senior leagues except for MPL, DIV1 and WPL the match will be determined by the Golden Goal rule. The first team who scores a goal during the period of extra time is determined the winner. The game finishes when a goal is scored.
 - v. If the match is still drawn at the end of Extra Time the match shall be determined by a Penalty Shootout, as per FIFA's laws of the game.
 - vi. For MPL, DIV1 and WPL the golden goal rule does not apply, The full duration of extra time will be played, the match will be determined by a Penalty Shootout should the result still be drawn at the end of extra time, as per FIFA's laws of the game.
- g. At least two (2) match balls are to be provided by each junior team and at least two (2) match balls by each senior team.
- h. In the case of a clash of colours in a Final Series match, the away team shall change to their alternate strips. The referee shall be the judge as to whether a clash of colours occurs

2.4.23 Trophies

- a. No trophy competed for by CCF Members or Associate Members may be won outright.
- b. The holder of the Perpetual Trophy is responsible for returning it in good condition to the CCF Office no later than the first (1st) day of August each year. Failure to comply may result in a fine/penalty as decided by the CCF and replacement or repair costs may be borne by the club concerned.

2.5 MIXED SMALL SIDED FOOTBALL

2.5.1 General

- a. Divisions 5, 6, 7, 8, 9 and 10 will play Small Sided Football (SSF) under the FFA format. These matches are strictly non-competition and no point scores are to be released on these matches. Game scores are only recorded on team sheets for U10's and are for grading purposes only. These results are not published.

2.5.2 Supporters

- a. Whilst it is human nature for parents and supporters to get excited and enthused watching their young ones play, certain criteria must be complied with:
 - i. Must not endeavor to coach the kids. This is the province of the coach and too many people shouting directions merely confuses the kids and puts them under unnecessary pressure.
 - ii. Must not enter the field of play and must remain behind the spectator line, at least two (2) meters from the field.
 - iii. Must act in a sporting manner to players of both teams.
 - iv. Support and encourage players of both teams but do not set them targets that are too high, or put them under undue pressure to perform.
 - v. Must not abuse or criticise players, referees or officials.
 - vi. Must let the players enjoy themselves.
 - vii. Any breaches of the above criteria may result in disciplinary action against offender(s) and/or their club(s).

2.5.3 Coaches And Coaching (Otherwise May Be A Parent Helper)

- a. The main role of a coach is to ensure that the players enjoy the game, and improve their football ability.
- b. The coach is the only person allowed to coach the team, and then only if carried out quietly in a non-hysterical manner.
- c. On field coaching is allowed in the Under 5 age group only. For all other age groups- there is to be no on field coaching.
- d. Coaches should be prepared to assist opposition players as well as their own.
- e. Coaches or managers who enter the field to attend to injured players, are not to coach nor interfere with play in any way.
- f. Coaches should support and encourage players, but do not set them targets that are too high or put them under undue pressure to perform.
- g. Coaches must not abuse or criticise players, referees or officials.
- h. Coaches must endeavor to have all players getting equal time on the field.
- i. Any breaches of the above points could result in disciplinary action by CCF against the offender or their club.

2.5.4 Match Details

- a. Players are encouraged to play all positions, providing they have the physical, mental and playing ability.
- b. All interchanges are to be made at the halfway line.
- c. Interchanges can be made while ball is in play but only after the substituted player has left the field.
- d. The making of an Interchange should not interfere with the match nor be used to break up play.
- e. Following is a table of common information about each non competition division format:

Information	Division 5,6 & 7	Division 8 and 9	Under 10
Maximum number of players on team sheet	6	10	12
Number of players on field	4 vs 4	7 vs 7 (including goalkeeper)	9 vs 9 (including goalkeeper)
Recommended field size	30m x 20m	¼ Full size pitch Width: 30m to 40m Length: 40m to 50m	½ Full size pitch Width: 40m to 50m Length: 60m to 70m
Field markings	Markers or line markings.	Markers or line markings.	Markers or line markings.
Penalty area	No Penalty Area.	5m deep x 12m wide.	5m deep x 12m wide.
Goal type	Goals, Poles or Markers.	Goals, Poles or Markers.	Goals, Poles or Markers.
Goal size (if goals used)	Width: 1.5m to 2.0m Height: 0.9m x 1.0m If poles or markers are used – height for scoring a goal is shoulder height of the players.	Width: 2.5m to 3.0m Height: 1.8m to 2.0m (Note: For the Under 8 and 9 age groups, it is recommended that clubs that wish to and have the capacity to do so use 3m x 2m goals. Should a club not be able to do this in the first instance, the 5m x 2m goal is most acceptable for use on fields for the Under 8 and 9 age groups as well as the Under 10 and 11 age groups)	Width: 4.5m to 5.0m Height: 1.8m to 2.0m
Goalkeeper	No – and discourage players from standing in front of goal continuously.	Yes - The goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the goalkeeper is not allowed to kick or drop kick the ball directly from their hands. The ball must be thrown or rolled from the hands or played from the ground with their feet, within 6 seconds. Opponents must be at least 5m outside the penalty area and cannot move inside the penalty area until the ball is in play. The ball is in play once it moves out of the penalty area.	Yes - The goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the goalkeeper is not allowed to kick or drop kick the ball directly from their hands. The ball must be thrown or rolled from the hands or played from the ground with their feet, within 6 seconds. Opponents must be at least 5m outside the penalty area and cannot move inside the penalty area until the ball is in play. The ball is in play once it moves out of the penalty area or when the goalkeeper places the ball on the ground.
Ball size	Three (3).	Three (3).	Four (4)
Match duration	Two 15 minute halves (no added time) with a 5 minute half time break.	Two 20 minute halves (no added time) with a 5 minute half time break.	Two 25 minute halves (no added time) with a 7.5 minute half time break.
Referee	Game Leader - The main role of the game leader is to keep the game moving fluently, limit stoppages and assist players with all match re-starts. Most importantly, they must make every effort	Instructing Referee – The main role of the instructing referee is to control the game to ensure it is played fluently and instruct and correct the players (with minimal blowing of the whistle) on how to behave and what the	Instructing Referee – The main role of the instructing referee is to control the game to ensure it is played fluently and instruct and correct the players (with minimal blowing of the whistle) on how to behave and what the

	<p>to create an environment that ensures that all players have fun and have maximum involvement. The game leader can be a club official, parent, older child / player or beginning referee and should always be enthusiastic and approachable. Most importantly - Remember the children are learning the game – be flexible and patient.</p> <p>On-field coaching by the coach is tolerated in Under 5's. The kids should get used to playing on the field, on their own, as soon as possible.</p>	<p>rules are, e.g. what a foul is, what a free kick is and how to throw in etc... Should these indiscretions happen a second time the referee should stop the game and apply the appropriate action and decisions. This person can be a club official, capable parent, older child or player, beginning or official referee from the federation or association.</p> <p>No on-field coaching by anyone.</p>	<p>rules are, e.g. what a foul is, what a free kick is and how to throw in etc... Should these indiscretions happen a second time the referee should stop the game and apply the appropriate action and decisions. This person can be a club official, capable parent, older child or player, beginning or official referee from the federation or association.</p> <p>In the Under 10 age group children should be made aware of the offside rule during training and be encouraged to adopt this philosophy during the game at all time.</p> <p>No on-field coaching by anyone.</p>
Points Tables and Finals	NO	NO	NO
Substitutes	<p>Unlimited Interchange – may be done while ball is in play, but exiting player must be off the field before substitute comes on, and it must not disrupt play or gain an immediate advantage. All interchange players are to enter the field from halfway.</p>	<p>Unlimited Interchange – may be done while ball is in play, but exiting player must be off the field before substitute comes on, and it must not disrupt play or gain an immediate advantage. All interchange players are to enter the field from halfway.</p>	<p>Unlimited Interchange – may be done while ball is in play, but exiting player must be off the field before substitute comes on, and it must not disrupt play or gain an immediate advantage. All interchange players are to enter the field from halfway.</p>
Offside	No offsidess.	<p>No offsidess, although team coaches and managers should strongly discourage children from permanently standing in blatant offside positions. Instructing referees should direct players permanently standing in blatant offside positions to move into onside positions.</p>	<p>No offsidess, although team coaches and managers should strongly discourage children from permanently standing in blatant offside positions. Instructing referees should direct players permanently standing in blatant offside positions to move into onside positions.</p>
Free kicks	<p>All free kicks are indirect (must touch someone else to score a goal). Must be taken no closer than 5m from goal. Opposing players must retreat at least 5m.</p>	<p>Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 5m away from the ball when the indirect free kick is taken. (An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal). For deliberate or serious acts of handball or fouls and misconduct in the penalty area, a penalty kick is awarded from an 8m penalty mark with only a goalkeeper in position. All</p>	<p>Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 5m away from the ball when the indirect free kick is taken. (An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal). For deliberate or serious acts of handball or fouls and misconduct in the penalty area, a penalty kick is awarded from an 8m penalty mark with only a goalkeeper in position. All</p>

		other players must be outside the penalty area and be at least 5m behind the penalty mark	other players must be outside the penalty area and be at least 5m behind the penalty mark.
Restart of play after ball goes over sideline	There is no throw in. A player from the opposing team to the player that touched the ball last before crossing the touch line will place the ball on the touch line and pass or dribble the ball into play. Opponents must be at least 5m away from the ball until it is in play. The ball must touch a team mate before a goal can be scored.	Throw-in: Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over their head. The thrower must not touch the ball again until it has touched another player. Opponents must be at least 5m away from the ball until it is in play. The ball is in play once it enters the field of play. A goal cannot be scored directly from a throw in.	Throw-in: Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over their head. The thrower must not touch the ball again until it has touched another player. Opponents must be at least 5m away from the ball until it is in play. The ball is in play once it enters the field of play. A goal cannot be scored directly from a throw in.
Goal kicks	Regardless of which team touched the ball last, a player from the team whose goal line the ball has crossed will place the ball anywhere along the goal line and pass or dribble the ball into play. Opponents must retreat to the half way line and can move once the ball is in play. The ball must touch a team mate before a goal can be scored.	Goal kick from anywhere within the penalty area. Opponents remain at least 5m outside the penalty area until the ball is in play. The ball is in play once it is kicked directly out of the penalty area.	Goal kick from anywhere within the penalty area. Opponents remain at least 5m outside the penalty area until the ball is in play. The ball is in play once it is kicked directly out of the penalty area.
Corner kicks	No corner kicks – goal kicks only.	Corner kick. A player from the attacking team places the ball inside the corner arc nearest to the point where the ball crossed the line. Opponents must be at least 5m away from the ball until it is in play. The ball is in play when it is kicked and moves. A goal may be scored directly from a corner kick.	Corner kick. A player from the attacking team places the ball inside the corner arc nearest to the point where the ball crossed the line. Opponents must be at least 5m away from the ball until it is in play. The ball is in play when it is kicked and moves. A goal may be scored directly from a corner kick.
Restart of play after goal is scored	Pass forward to a team mate from the middle of the half way line. All players must be in their own half of the field of play. Opponents must be at least 5m away from the ball until it is in play. The ball must touch a team mate before a goal can be scored.	Pass forward to a team mate from the middle of the half way line. All players must be in their own half of the field of play. Opponents must be at least 5m away from the ball until it is in play. The ball must touch a team mate before a goal can be scored.	Pass forward to a team mate from the middle of the half way line. All players must be in their own half of the field of play. Opponents must be at least 5m away from the ball until it is in play. The ball must touch a team mate before a goal can be scored.

2.6 JUNIOR FOOTBALL (JUNIOR MIXED, JUNIOR MALE AND JUNIOR FEMALE)

2.6.1 General

- a. Junior competitions shall be from division eleven (11) through to division eighteen (18) age groups – one competition allowing for mixed gender up to and including division fourteen (14), with division fifteen (15), sixteen (16), and eighteen (18) being boys only. A separate Junior Female competition will be held for girls only, from division twelve (12) through to division eighteen (18).
- b. Unless specified in these regulations, all other rules are as per FIFA's laws of the game.

2.6.2 Match Details

- a. Interchanges can only be made once the ball is out of play and only with the referee's permission.
- b. The substituted player has to have left the field, before the oncoming player can enter the field.
- c. The referee has the right to ask the substituted player to leave the field of play from anywhere – it doesn't have to be at halfway. The oncoming player must come on from halfway.
- d. Following is a table of common information about each junior division format:

Information	Divisions 11 & 12	Divisions 13 & 14	Divisions 15 & 16	Division 18
Maximum No. of players on team sheet	14	14	14	14
Ball size	4	Division 13: size 4 Division 14: size 5	5	5
Match duration	Two 25 minute halves – no added time	Two 30 minute halves – no added time	Two 35 minute halves – no added time	Two 40 minute halves – no added time
Substitutes	Unlimited Interchange	Unlimited Interchange	Unlimited Interchange	Unlimited Interchange
Goal kicks	Normal	Normal	Normal	Normal
Corner kicks	Short (8m from edge of penalty box)	Normal	Normal	Normal

2.6.3 Junior Club Champions (Junior Male And Mixed Junior)

- a. The Bill Pluim Cup (formerly the Sterland Trophy):
 - i. The winner shall be the club with the highest amassed total number of competition points gained in the Junior Leagues.
- b. The Jack Atkins Trophy:
 - i. The winner shall be the club with the highest resultant figure assessed on the number of points gained in the Junior Leagues, based on the table below, and divided by the number of teams registered in such leagues at the beginning of the season. Points shall be assessed as follows:

Team grades	Total points multiplied by:
"A" Grade	Two (2)
"B" Grade	Two (2)
"C" Grade & subsequent grades	One (1)

- ii. Clubs must have a minimum of six (6) teams competing in the Junior Leagues to be eligible for this Trophy.
- c. Determination of Club Champions in event of a draw:
 - i. In the event of two (2) or more clubs finishing with equal points, in either of the above, the winner will be determined on a count back of points over the second half of the league, starting from the final league fixture.

2.7 SENIOR FOOTBALL

2.7.1 General

- a. Senior football may consist of the following Senior divisions:
 - i. Men's Premier League (MPL)
 - ii. Men's Division One (DIV1)
 - iii. Women's Premier League (WPL)
 - iv. Men's All Age (MAA)
 - v. Women's All Age (WAA)

and also the following Overage divisions:

- i. Men's Over 35 (M35)
- ii. Men's Over 45 (M45)
- iii. Women's Over 30 (W30)

2.7.2 Men's Premier League & Men's Division One Competitions

- a. The Men's Premier League competition shall consist of a maximum of ten (10) teams and a club entering the competition must enter a first, reserve and third grade squad.
- b. The Men's Division One Competition shall consist of a maximum of ten (10) teams or a number determined by CCF and a club entering the competition must enter a first grade and reserve grade squad, unless otherwise sanctioned by CCF.
- c. Promotion and/or relegation, at the conclusion of each season, between Men's Premier League and Men's Division One, shall be as determined by CCF. The following general principles shall apply on promotion and relegation, providing the club eligible for promotion to Premier League, meets the criteria detailed in the Regulations as set by CCF and all other things are equal in all respects:
 - i. At the end of each premierships season the men's Division One clubs whose first grade teams are first and second in the point score, shall be promoted to Premier League. If two or more clubs are still equal after applying these criteria, then CCF shall make the determination.
 - ii. At the end of each premierships season the men's Premier League clubs whose first grade teams amassed the two lowest numbers of points, shall be relegated to Division One. If two or more clubs have the same lowest points, the team with the lowest goal difference shall be relegated. In the event of goal differences being equal, the club whose team has scored the least goals shall be relegated. If

still equal, then CCF shall make the determination. In the event one or both competitions are not completed for any reason, promotion and relegation will be at the discretion of CCF.

- d. All financial member clubs shall be advised by CCF of the Divisional Grading by no later than the thirtieth (30th) day of December each year.
- e. The decision of CCF regarding any or all divisional grading positions is final and not subject to any appeal to CCF.

2.7.3 Women's Premier League Competition

- a. The Women's Premier League competition shall consist of a minimum of six (6) teams and a maximum of ten (10) teams or a number determined by CCF.

2.7.4 Men's And Women's All Age Competitions

- a. Men's and Women's All Age Division Competitions shall consist of teams nominated by affiliated clubs or bodies as approved by the Board of CCF.

2.7.5 Overage Competitions

- a. Teams may be nominated for Overage competitions by eligible clubs or bodies. Individual teams, who apply for Associate membership, and who receive approval from the Board of CCF for such membership, may also nominate.
- b. Each competition shall be open respectively only to players who are registered with CCF. For the M35 and M45 competitions such players must have turned or be turning 35 or 45 years of age respectively within the calendar year of competition. For the W30 competition such players must have turned or be turning 30 years of age respectively within the calendar year of competition.
- c. No underage players may play or substitute into these competitions.
- d. Eligible clubs or associate members may nominate one (1) or more teams at the discretion of CCF.

2.7.6 Match Balls

- a. The following match balls shall be available for use during each match in CCF competitions:
 - i. Premier League First, Reserve and third grades each home team shall provide two (2) CCF approved match balls
 - ii. For all other divisions each team shall provide a minimum of two (2) match balls
- b. It is the duty of the Home club to ensure that the required numbers of match balls are available for play at all times.

2.7.7 Match Details

- a. Interchanges can only be made once the ball is out of play and only with the referee's permission.
- b. The substituted player has to have left the field, before the oncoming player can enter the field.
- c. The referee has the right to ask the substituted player to leave the field of play from anywhere – it doesn't have to be at halfway. The oncoming player must come on from halfway.
- d. Following is a table of common information about each senior division format:

Information	MPL & DIV1	WPL	ALL AGE	OVERAGE
Maximum No. of players on team sheet	16	16	16	16
Match duration	Two 45 minute halves – 1 st grade has	Two 45 minute halves - no added time	Two 40 minute halves - no added time	O35 & O45 - Two 40 minute halves - no added time

	added time – Res and third grade has no added time			W30 - Two 40 minute halves - no added time
Substitutes	Max 3 can be used – no interchange	Unlimited Interchange	Unlimited Interchange	Unlimited Interchange

2.7.8 Women's Club Champions

- a. The Women's Club Champion is calculated by the following method:
 - i. The combined total of all competition points for Women's Premier League, Women's All Age and Women's Junior Age Comps. i.e. WPL, WAA, W16, W15, W14, W13, W12 divisions. The club with the highest total will be declared the Women's Club Champions.

2.7.9 Men's Club Champions

- a. At the conclusion of the league fixtures in MPL and Div1, the club in each which has amassed the most points as calculated below, shall be awarded the Club Championship for the most consistent club performance:

Team grades	Total points multiplied by:
First Grade	Four (4)
Reserve Grade	Three (3)
Third Grade	Two (2)
Highest Grade All Age Team	Two (2)
All Other All Age Teams	One (1)

3. OTHER CCF COMPETITIONS

3.1 Cup Competitions

- a) CCF may conduct cup competitions at any time.
- b) Rules for these cup competitions shall be set by CCF prior to the commencement of any cup competition but at all times shall be subject to the following rules:
 - I. All matches shall be played in accordance with the laws of the game and a result in knockout matches obtained in accordance with FIFA Regulations.
 - II. Only players correctly registered with CCF shall be eligible to play.
- c) Players in cup competitions may not play for any team other than the team in which they first play in the competition.
- d) Clubs playing players who are ineligible to play are subject to sanctions and penalties as determined by the Judiciary.